

# Nintendo Gateway 64 - Executive Summary

<b>Game Title:</b>	Virtual Chess® 64
<b>Manufacturer:</b>	Titus Software Corporation
<b>Trademark Information:</b>	© 1998 - Titus. All rights reserved. Titus, the Titus logo and Virtual Chess are registered trademarks of Titus Software Corporation. Chess program and libraries by Marc François Baudot and Jean Christophe Weill.

## Game Description

Virtual Chess® 64 is the first chess game for the Nintendo 64. Featuring clear 3D graphics, players can view their moves from any angle. Fun, cartoonish animations accompany your moves—you literally watch your pieces fight for position! The Tutorial Mode offers helpful hints and three different Grand Master games will give even the best players a run for their money.

## Controller Functions

<b>Control Stick:</b>	Move chess piece
<b>Control Pad:</b>	Move chess piece
<b>A Button:</b>	Grab/drop chess piece
<b>B Button:</b>	Drop piece without moving it
<b>Z Button:</b>	Force opponent to move, change sides
<b>L Button:</b>	Backup one move
<b>R Button:</b>	Replay last move
<b>Up C Button:</b>	Hide/show bar indicating advantage
<b>Down C Button:</b>	Hide/show time clock
<b>Right C Button:</b>	Rotate board counter-clockwise
<b>Left C Button:</b>	Rotate board towards you
<b>Start:</b>	Pause, cease fight animation

## Tips and Tricks

To Use the Tutorial Mode:

1. After the board is set up, press the Start Button to bring up the Main Menu.
2. Use Up/Down on the Control Pad/Stick to select the option you wish to have more information on, and press the A Button. Use the Control Stick to scroll the text up and down.
3. Press the B Button to exit at any time.

